



https://www.geonovum.nl/agenda/kennisplatform-apis-speciale-editie

API First with

"Patterns for API Design": Your Personal API Design Process?

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Slides



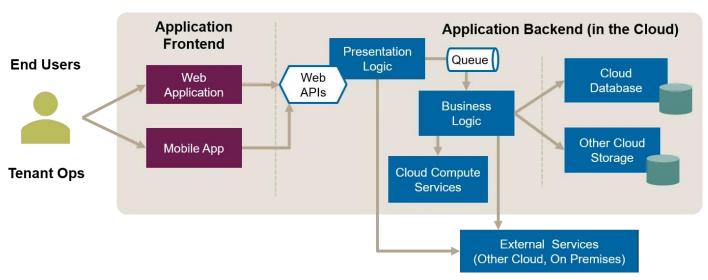


Key Messages

- API design is hard... problems and concepts stay while technologies come and go
- Patterns make design knowledge timeless but concrete and actionable still
- We mined 44 API design patterns from personal experience and community insights
- These <u>"Patterns for API Design"</u> support API first practices nicely
- They complement API-first design processes such as ADDR
- Agenda for afternoon sessions:
 - Top 5 patterns deep dive, interest-driven and interactive
 - Design space discussion on Asynchronous APIs:
 Questions, Options, Criteria (QOC)

API Design is Hard... a Wicked Problem

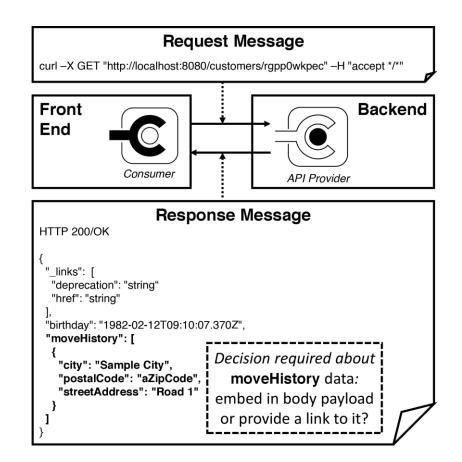
Context/Example: Frontend-Backend Integration



https://medium.com/olzzio/what-is-a-cloud-native-application-anyway-part-1-8241e9c71a62

Web API Example

- API clients send requests and API providers send responses to them
 - Often JSON over HTTP
 - Many other protocols and formats (old and new)
- Data contracts matter
 - Often part of OpenAPI Specification (OAS)
 - JSON Schema
 - Protocol Buffers



Reference: Figure 4.1 in Patterns for API Design, Addison Wesley 2022

Help, I need to design an API!

What are the important questions and driving forces?

Existing and New Capabilities

Complexity of systems

Emerging Technologies

Quality goals, security needs

Design Forces (aka Daily Business)

Project pressure, legacy system constraints

Feature Change Requests

Change dynamics

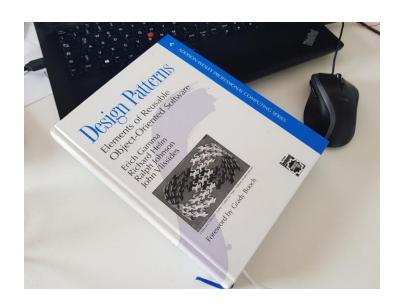
Guidelines (Corporate, Community)

"Patterns for API Design": Motivation and Overview

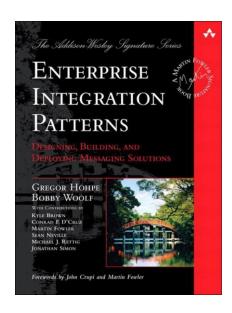
Why Patterns?

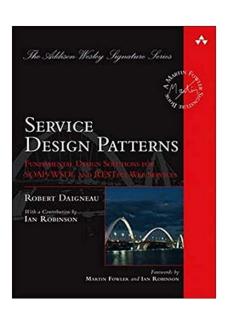
Patterns collect and document community experience – proven solutions to common, recurring problems

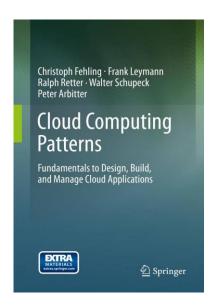
- Different pattern templates, themes:
 - Name, Icon
 - Context: Intent, motivation and applicability
 - Solution structure and its forces
 - Consequences: Benefits and liabilities
 - Examples and implementation hints
 - Pointers to related patterns
 - Known uses
- Community processes/practices:
 - Shepherding (coaching)
 - Writers' workshops
 - Ruel of three (known uses)

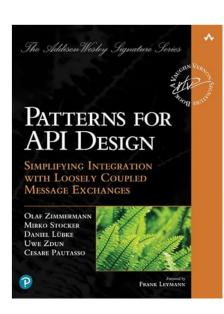


Existing Patterns Relevant for Remote API Design







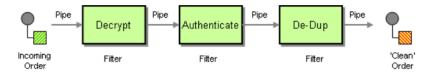


Patterns abstract and generalize to sustain; they are mined, not invented

Pattern Example 1: Pipes and Filters

https://www.enterpriseintegrationpatterns.com/patterns/messaging/PipesAndFilters.html

How can we perform complex processing on a message while maintaining independence and flexibility?



Use the *Pipes and Filters* architectural style to divide a larger processing task into a sequence of smaller, independent processing steps (Filters) that are connected by channels (Pipes).

Forces:

• Separation of concerns, reuse and (de-)composition, concurrency

Known uses:

- UNIX, application integration flows, Extract-Transform-Load (ETL)
- Many products and open source projects for these and other usage scnearios

Pattern Example 2: Publish-Subscribe

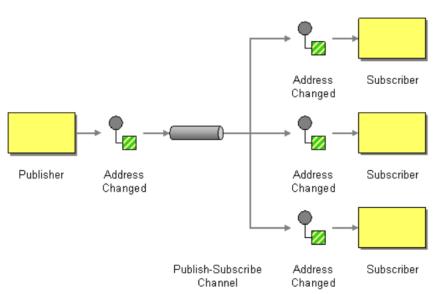
ENTERPRISE
INTEGRATION
PATTERNS

CHECK HOME

CHECK HOM

An application is using <u>Messaging</u> to announce events.

How can the sender broadcast an event to all interested receivers?



Forces:

- Coupling dimensions
- Message semantics

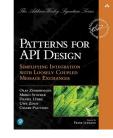
Known uses:

- Messaging systems such as ActiveMQ and RabbitMQ
- Apache Kafka
- Managed cloud services (AWS, Azure, ...)

Send the event on a Publish-Subscribe Channel, which delivers a copy of a particular event to each receiver.

https://www.enterpriseintegrationpatterns.com/patterns/messaging/PublishSubscribeChannel.html

Our Pattern Categories and Questions Answered



Foundation Patterns

- Which types of (sub-)systems and components are integrated?
- From where should an API be accessible?
- How should it be documented?

Responsibility Patterns

- What is the architectural role played by each API endpoint?
- How do these roles and the operation responsibilities realizing them impact (micro-)service cuts and granularity?

Structure Patterns

- What is an adequate number of representation elements for request and response messages?
- How should these elements be structured?
- How can they be grouped and annotated with usage instructions?

Quality Patterns

- How can an API provider achieve a certain level of quality of the offered API, while using its available resources in a costeffective way?
- How can the quality tradeoffs be communicated and accounted for?

Evolution Patterns

- How to deal with lifecycle management concerns such as support periods and versioning?
- How to promote backward compatibility and communicate breaking changes?

https://apipatterns.org/categories

Meet the Authors

(and the Book Content)



Olaf Zimmermann



Uwe Zdun



Mirko Stocker



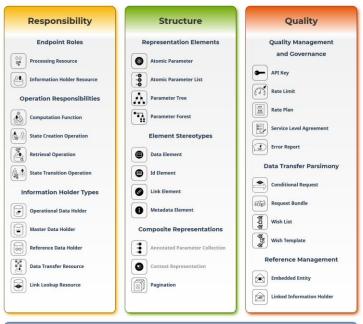
Daniel Lübke



Cesare Pautasso









https://api-patterns.org

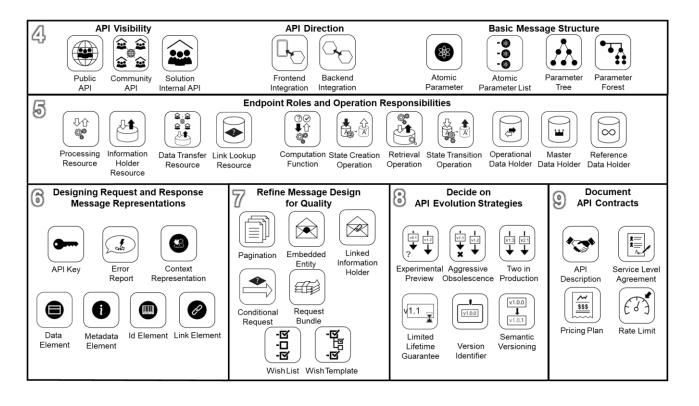
https://api-patterns.org/

Selected Patterns from the Book (and the Web)



Patterns as a Design Guide and/or Checklist

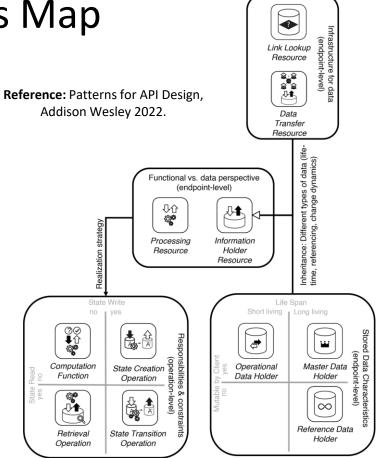




Responsibility Patterns Map

- Which architectural role should an API endpoint play?
- What is the responsibility of each API operation?

https://eprints.cs.univie.ac.at/6520/1/MAP-EuroPlop2020aPaper.pdf



Processing Resource

Context

Activity-oriented semantics of story

Forces

- Contract expressiveness and service granularity (and their impact on coupling)
- Learnability and manageability
- Semantic interoperability
- Response time
- Security and privacy
- Compatibility and evolvability

Endpoint Roles



Processing Resource



How can an API provider allow its clients to trigger an action in it?

Add a Processing Resource endpoint to the API exposing operations that bundle and wrap application-level activities or commands.

https://api-patterns.org/patterns/responsibility/endpointRoles/ProcessingResource.html

Processing Resource

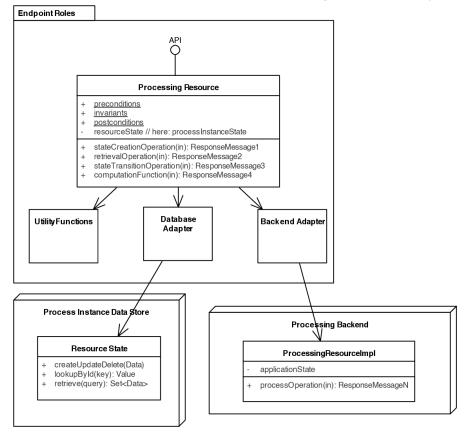
Design issues:

- Backend interface
- Transaction management
- Idempotency

• Implementation hints:

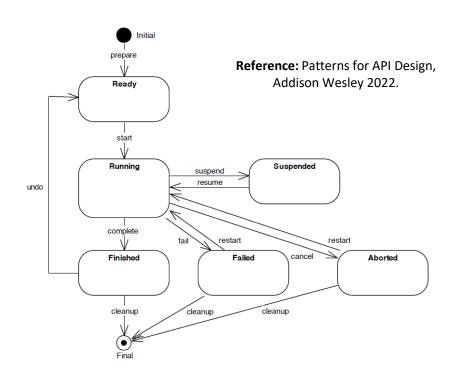
- Framework support available
- Domain-driven design as input
- Testing matters

Reference: Patterns for API Design, Addison Wesley 2022.



Frontend BPM vs. BPM-as-a-Service

- Business Activity Processor variant of <u>State Transition Operation</u> pattern
 - Book, website <u>archive</u>, EuroPLoP 2020 paper
- Each API operation realizes one state transition, whose mileage may wary:
 - Entire business process
 - Single activity
- General state machine to be adapted according to domain requirements
 - E.g. DDD, Context Mapper DSL and tools
- Technology mapping:
 - HTTP POST, PUT, PATCH
 - Mutations in GraphQL



Information Holder Resource

	PATTERN: INFORMATION HOLDER RESOURCE
Problem	How can domain data be exposed in an API, but its implementation still be hidden? How can an API expose data entities so that API clients can access and/or modify these entities concurrently without compromising data integrity and quality?
Solution	Add an Information Holder Resource endpoint to the API, representing a data- oriented entity. Expose create, read, update, delete, and search operations in this endpoint to access and manipulate this entity. In the API implementation, coordinate calls to these operations to protect the data entity.

Forces:

- Modeling approach and its impact on coupling
- Quality attribute conflicts and trade-offs such as concurrency, consistency; data quality and integrity; recoverability and availability; mutability and immutability
- Security
- Data freshness versus consistency
- Compliance with architectural design principles

https://api-patterns.org/patterns/responsibility/endpointRoles/InformationHolderResource

Operational Data Holder

Forces

- Processing speed for content read and update operations
- Business agility and schema update flexibility
- Conceptual integrity and consistency of relationships

Problem

How can an API support clients that want to create, read, update, and/or delete instances of domain entities that represent operational data: data that is rather short-lived, changes often during daily business operations, and has many outgoing relations?

Solution

Tag an Information Holder Resource as Operational Data Holder and add API operations to it that allow API clients to create, read, update, and delete its data often and fast.

Optionally, expose additional operations to give the <u>OPERATIONAL DATA HOLDER</u> domain-specific responsibilities. For instance, a shopping basket might offer fee and tax computations, product price update notifications, discounting, and other state-transitioning operations.

https://api-patterns.org/patterns/responsibility/informationHolderEndpointTypes/OperationalDataHolder

Master Data Holder

How can I design an API that provides access to master data that lives for a long time, does not change frequently, and will be referenced from many clients?

Known uses:

- Customer Relationship Management
- Product Inventory

Forces:

- Master data quality
- Master data protection
- Data under external control, for instance master data management systems

Mark an Information Holder Resource to be a dedicated Master Data Holder endpoint that bundles master data access and manipulation operations in such a way that the data consistency is preserved and references are managed adequately. Treat delete operations as special forms of updates.

https://api-patterns.org/patterns/responsibility/informationHolderEndpointTypes/MasterDataHolder



Google Calendar API v3











Events: list

https://www.googleapis.com/calendar/v3/calendars/calendarId/events





Request

calendarId (path parameter)







timeMin



maxResults



orderBy



pageToken



Response





etag

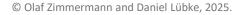


nextPageToken



items





Wish List Pattern (1/2)

域口域

• Problem:

 How can an API client inform the API provider at runtime about data that it is interested in?

Forces:

- Client diversity, message size vs. number of messages
- Endpoint complexity
- And more

https://api-patterns.org/patterns/quality/dataTransferParsimony/WishList

À □ ¢

Solution:

• As an API client, provide a WISH LIST in the request that enumerates all desired data elements of the requested resource.



Wish List Pattern (2/2)



Known uses:

 Found in many Web and product APIs, e.g. Atlassian Jira

Variations:

 Expansion, wild cards (*), query expression (GraphQL!)

Alternative:

 Wish Template (structured, mock object rather than flat name list)

```
curl -X GET
http://localhost:8080/customers/gktlipwhjr?fields=
customerId,birthday,postalCode

{
    "customerId": "gktlipwhjr",
    "birthday": "1989-12-31T23:00:00.000+0000",
    "postalCode": "8640"
}
```

Error Report

```
curl -i -X POST \
   --header "Content-Type: application/json" \
   --data '{"username":"xyz","password":"wrong"}' \
   http://localhost:8080/auth
```

```
HTTP/1.1 401

Content-Type: application/json; charset=UTF-8

Date: Wed, 20 Jun 2018 08:25:10 GMT

{
    "timestamp" : "2018-06-20T08:25:10.212+0000",
    "status" : 401,
    "error" : "Unauthorized",
    "message" : "Access Denied",
    "path" : "/auth"
}
```

Special Purpose Representations



Error Report



How can an API provider inform its clients about communication and processing faults? How can this information be made independent of the underlying communication technologies and platforms (for example, protocol-level headers representing status codes)?

Therefore:

Reply with an error code in response messages that indicate and classify the faults in a simple, machine-readable way. In addition, add a textual description of the error for the API client stakeholders, including developers and/or end users such as administrators.

Known Use/Application Example: RFCs 9457 7807

Problem Details for HTTP APIs

```
Introduction
    Requirements Language
   The Problem Details JSON Object
  3.1. Members of a Problem Details Object
    3.1.1. "type"
    3.1.<u>2</u>. <u>"status"</u>
    3.1.3. <u>"title"</u>
    3.1.4. <u>"detail"</u>
    3.1.5. "instance"
  3.2. Extension Members
4. Defining New Problem Types
  4.1. Example
  4.2. Registered Problem Types
    4.2.1. about:blank
Security Considerations
6. IANA Considerations
   References
  7.1. Normative References
  7.2. Informative References
Appendix A. JSON Schema for HTTP Problems
Appendix B. HTTP Problems and XML
Appendix C. Using Problem Details with Other Formats
```

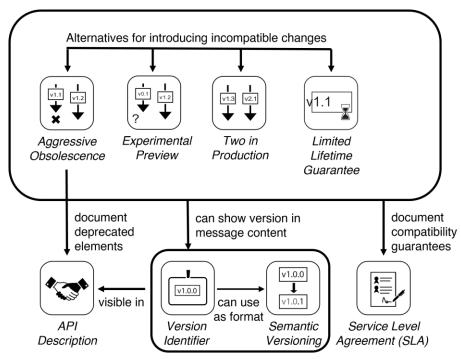
```
Request for Comments: 9457
                      Obsoletes: 7807
                      Category: Standards Track
                      Published: July 2023
                      ISSN: 2070-1721
HTTP/1.1 403 Forbidden
Content-Type: application/problem+json
Content-Language: en
 "type": "https://example.com/probs/out-of-credit",
 "title": "You do not have enough credit.",
 "detail": "Your current balance is 30, but that costs 50.",
 "instance": "/account/12345/msgs/abc",
 "balance": 30.
 "accounts": ["/account/12345",
              "/account/67890"]
```

Internet Engineering Task Force (IETF)

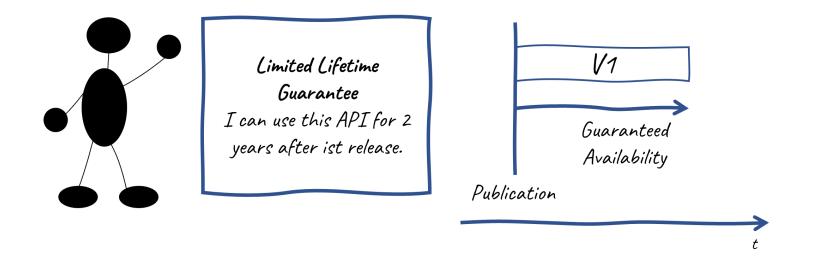
https://datatracker.ietf.org/doc/html/rfc9457

Evolution Patterns

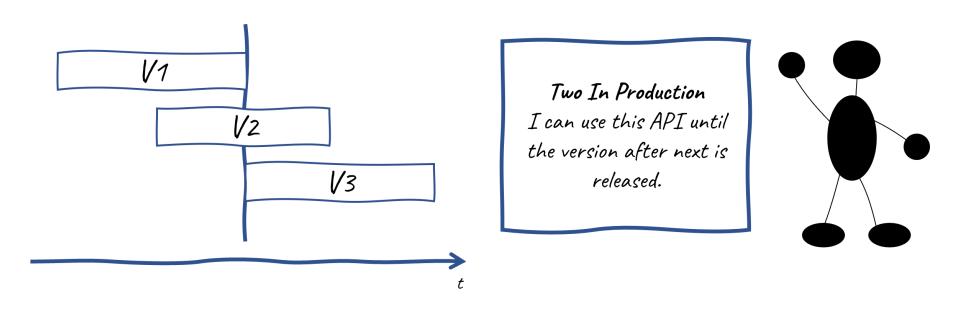
Reference: Patterns for API Design, Addison Wesley 2022.



Limited Lifetime Guarantee



Two in Production



Pattern Adoption Story

Pattern Adoption Stories Dutch Government & Ene

On pages like this, we collect contributions from readers of ou





Pattern Adoption Story: Dutch Government & Energy Sector

15 Mar 2023

We are delighted to present our first web-exclusive pattern adoption story, contributed by our reader Ton Donker.

In the pattern story <u>Dutch Government & Energy Sector</u>, Ton shares some other well-known uses of the <u>Wish List</u>, <u>Pagination</u>, and <u>Error Report</u> patterns, as well as additional discussion points and recommended reading.

The Wish List pattern is widely used in Dutch government APIs. One implementation hint is to distinguish between different variants of Metadata Elements by prefixing them in the query string:

To distinguish between 'real' query parameters and the more 'steering' or 'meta' parameters like expand, fields, limit and page, we – the Dutch Energy sector API Working Group – advocate the usage of an underscore prefix, so _fields, _expand, _limit and _page to prevent misinterpretation of the function of the query parameters.

This pattern adoption story was contributed by <u>Ton Donker</u>, <u>Ruben Haasjes</u> and their readers group. It covers the 21 patterns presented as <u>API Design Pattern of the Week</u> on <u>LinkedIn</u> and <u>Medium</u> as well as other patterns. This page features part 1 of 5 (part 2, part 3, part 4, part 5).



https://api-patterns.org/book/pattern-adoption-story-1

API First (with ADDR and PfAD)

API First

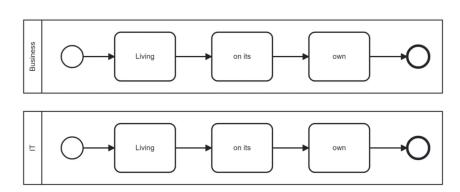
- "API-first organizations develop APIs before writing other code, instead of treating them as afterthoughts." https://www.postman.com/api-first/
- Develop API Contract in different state of mind
- Do not accidentally expose internals

APIs Model Business Capabilities



The Alignment Problem

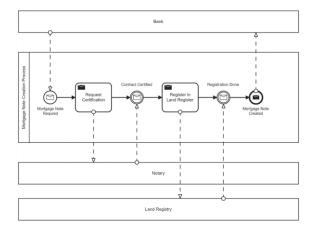
- Business talks in processes and outcomes
- IT talks in systems, services and APIs
- Missing shared context results in fragmented systems and duplicate APIs

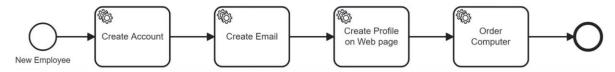




Every API Lives Inside (at least) a Process

- Processes define when and why APIs are called
- Clarify data ownership, order, and responsibility
- Process context prevents building "accidental APIs"







Business processes are the top in top-down design

Of course, we learned to combine top-down and bottom-up bottom-up design



... to APIs

- Likely candidates for APIs are:
 - Service Tasks
 - Sub-Processes
 - Any transition between different participants

May be synchronous, event-driven, message-based, AI, ...



Single Objects vs Request Bundles

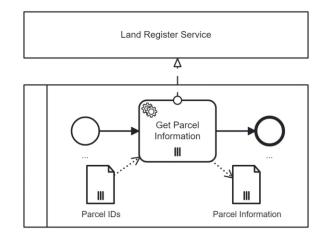
- Processes reveal whether you handle single entities or batches
- Example: One invoice vs Invoice Batch upload
- API design must reflect that granularity

```
for parcelld in Parcellds {
   parcellnfos. add (
      landRegisterService. getParcelInformation (parcelld)
   );
}
https://api-patterns.org/patterns/quality/dataTransferParsimony/RequestBundle
```

Pattern: Request Bundle



How can the number of requests and responses be reduced to increase communication efficiency?





Domain-Driven API Design

Reference: Singjai, A.; Zdun, U.; Zimmermann, O.; Pautasso, C.: *Patterns on Deriving APIs and their Endpoints from Domain Models*, Proc. of EuroPloP 2021 (PDF)

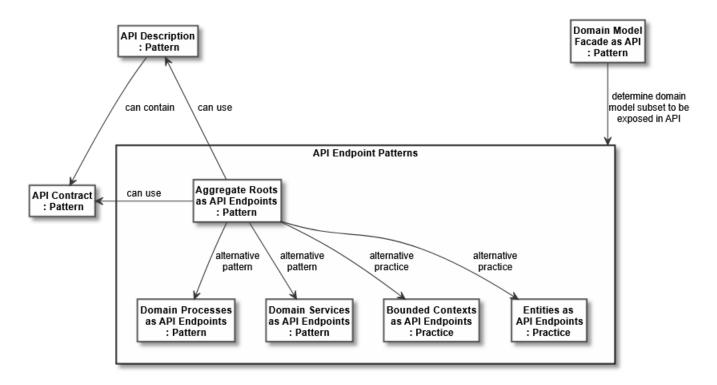
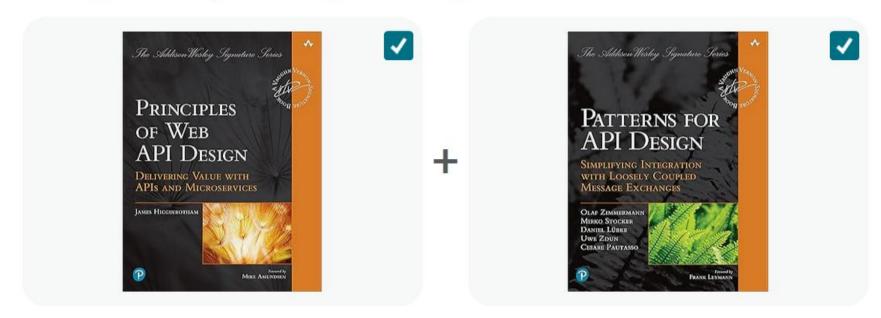


Figure 4: Overview of the patterns for how to derive API endpoints from domain model elements

What is the development process?

(In which order should I do things?)

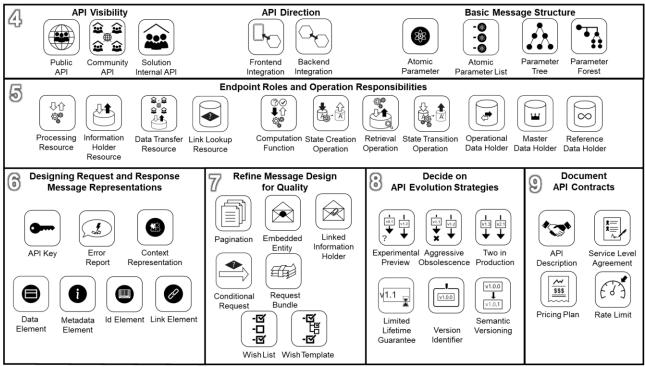
Frequently bought together



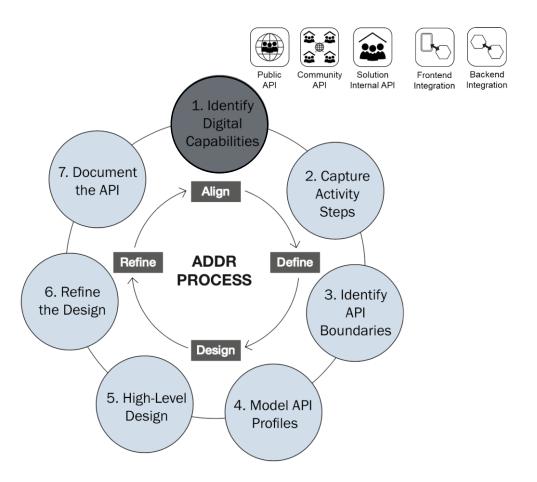
This item: Principles of Web API Design: Delivering Value with APIs and Microservices (Addiso...

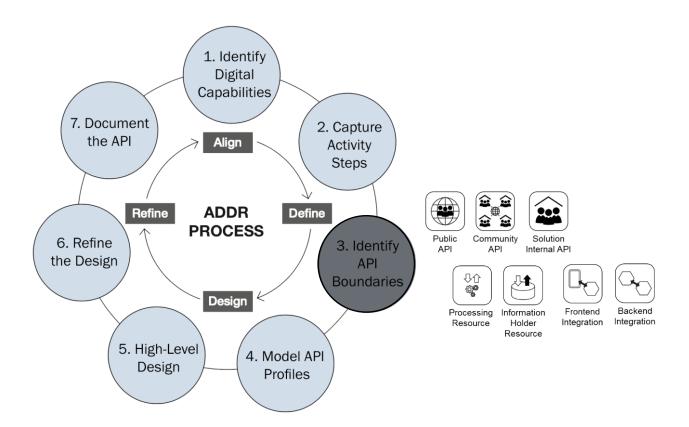
Patterns for API Design: Simplifying Integration with Loosely Coupled Message...

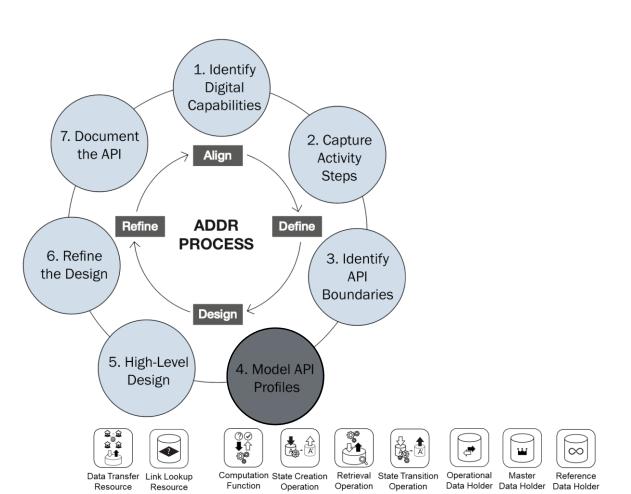
Design Patterns as a Checklist

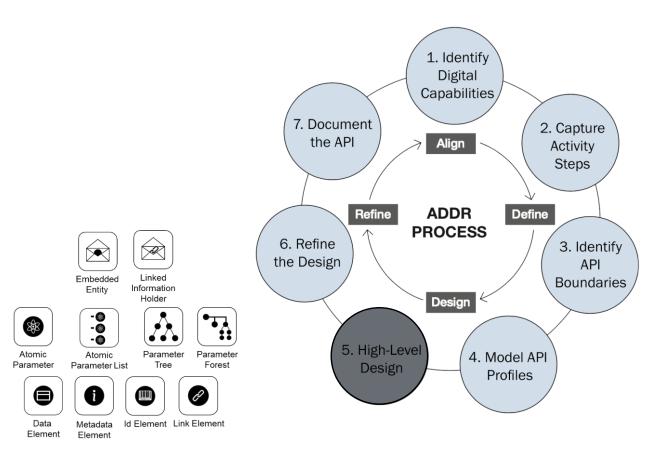




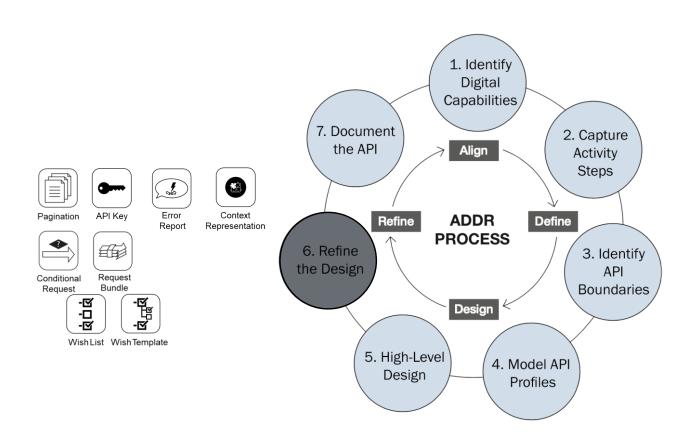


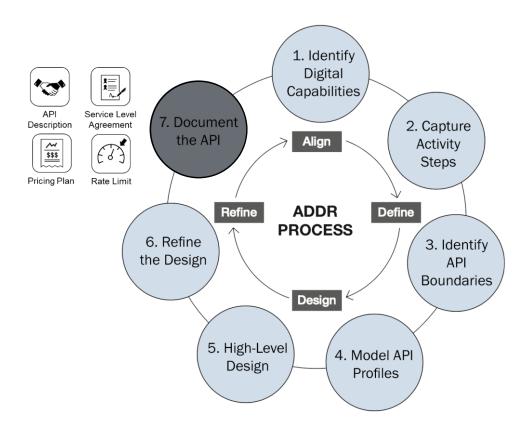


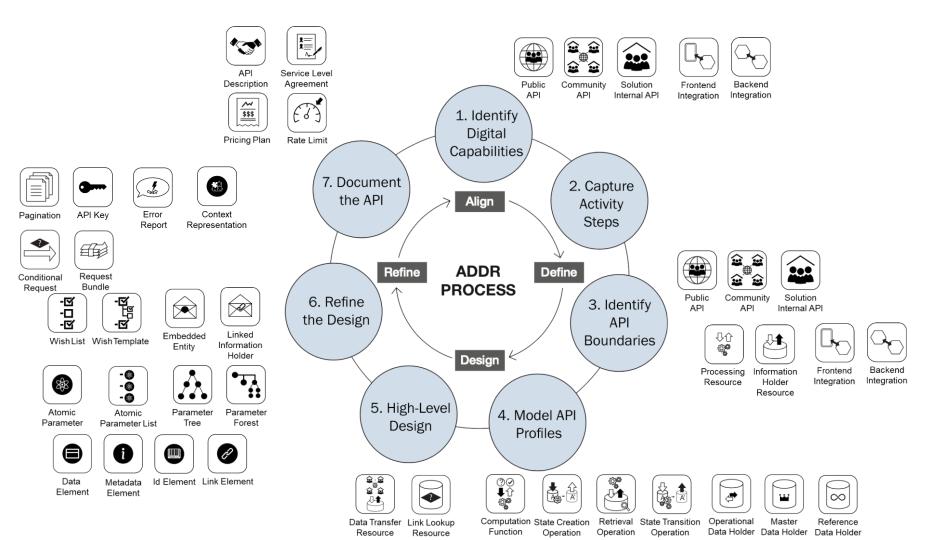




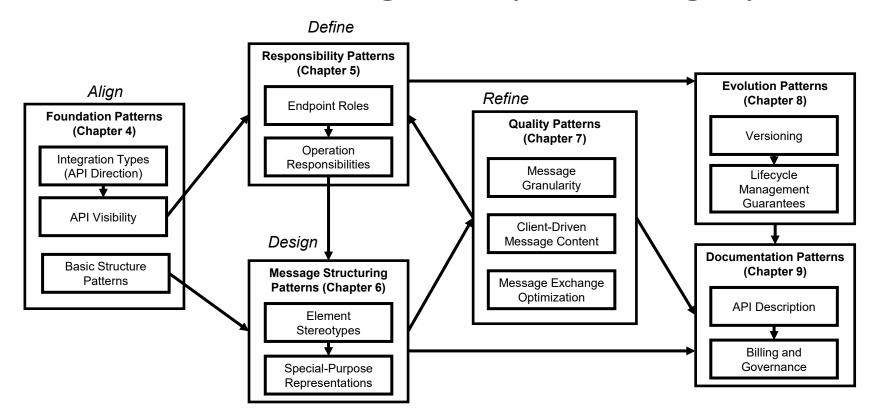
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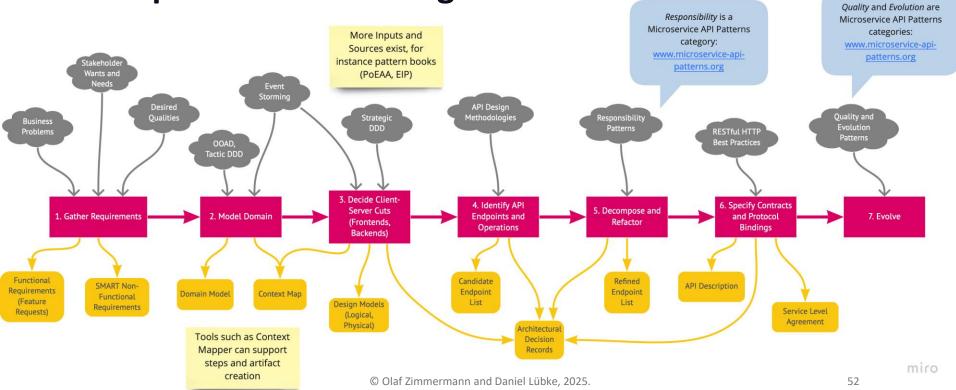


Patterns for API Design: Chapter/Category MAP



Outlook and Summary

Design Practice Repository (DPR) Practice: "Stepwise Service Design"



What to do next?

- Use API design patterns (ours, others) as checklist, as documentation tool
 - See examples in this presentation
- Make API design patterns part of your personal API design process
 - Or community guidelines?
- Donate known uses and discussion input:
 - As Ton and team did: https://api-patterns.org/book/pattern-adoption-story-1
- Afternoon sessions:
 - Top 5 patterns deep dive (interest-driven, interactive)
 - Asynchronous APIs: questions, options, criteria (design space discussion)

Professional Services & Research Project(s)

- Digital Solution Architecture: https://www.digital-solution-architecture.com or email Daniel
- Research project: <u>"Towards Sustainable Software Architectures for Cyber-physical Systems of Systems"</u>
 - The IoT and CPSS have many APIs... requirements and decision modelling input very welcome! welcome!
- JSS Dear Researchers column to narrow gap between practice (you!) and academia

https://www.sciencedirect.com/spe cial-issue/10DML17WPDQ





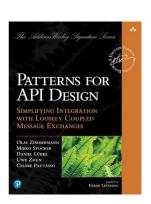
Dear Researchers: The perspective of software practitioners Last update 28 October 2025

Summary

https://api-patterns.org/book/

- API design is a wicked problem, many criteria and options, no single optimal solution
- API first: Business processes and domain models shape API purpose and structure
- API processes/guidelines and patterns complement each other nicely
- Patterns establish a common vocabulary, report proven solutions, serve as checklists
- "Patterns for API Design" available online, in articles, in book

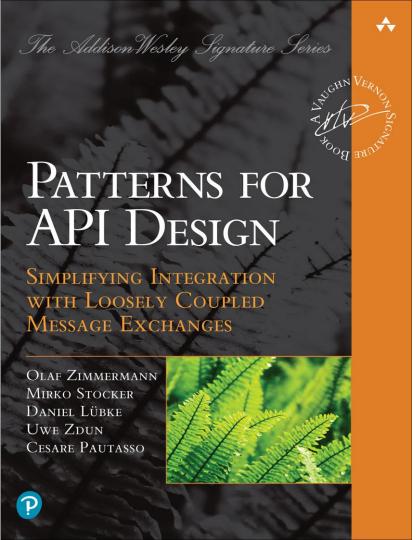




Thank you for your attention!

Are there any questions?





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